

► $m(w)$ for an equidistant algorithm

- For every address $a \in A$, assume periodic access every d_a time units
- Let $H_a(w) = 1$ if the address a is accessed during a time window of size w
 - $H_a(w) = 0$ otherwise
 - This is a random variable depending on the placement of the window
- The expected value of $H_a(w)$ is:
 - $\mathbf{E}(H_a(w)) = \min\left(\frac{w}{d_a}, 1\right)$
- Let $N(w) = \sum_{a \in A} H_a(w)$, i.e. the number of different addresses accessed
- $m(w)$ is just the average of $N(w)$ across all window placements
 - $m(w) = \mathbf{E}(N(w)) = \sum_{a \in A} \mathbf{E}(H_a(w)) = \sum_{a \in A} \min\left(\frac{w}{d_a}, 1\right)$

► $m(w)$ in general

- The intervals between adjacent accesses to the same address may vary
- The d_a is, in general, a random variable dependent on window placement
- The correct general formula for the expected value of $H_a(w)$ is:
 - $\mathbf{E}(H_a(w)) = \frac{\mathbf{E}(\min(w, d_a))}{\mathbf{E}(d_a)}$
 - Based on the fact that wide d_a is encountered more frequently
 - $m(w) = \mathbf{E}(N(w)) = \sum_{a \in A} \mathbf{E}(H_a(w)) = \sum_{a \in A} \frac{\mathbf{E}(\min(w, d_a))}{\mathbf{E}(d_a)}$
- Note: If the random variables $H_a(w)$ are independent for different $a \in A$
 - This is not a realistic assumption for most algorithms, but it still works here
 - Then, for large $|A|$, $N(w)$ can be approximated by a normal distribution (by CLT)
 - The variance will be relatively low, $\sigma^2 \leq |A|/4$, i.e. the std. dev. $\sigma \leq \sqrt{|A|}/2$
 - This observation will soon be useful...

Estimating the frequency of cache misses

► Estimating number of cache misses

- C – the size of the cache
- For an access to an address $b \in A$
 - assuming the previous access is at the distance d_b
 - the address b will be evicted and thus a cache miss will occur if $N(d_b) \geq C$
 - $N(d_b)$ is a random variable dependent on the position of the access
 - However, due to the narrow variance of $N(w)$, the formula $N(d_b) \geq C$...
 - ... may be simplified to $m(d_b) \geq C$, which is still random due to d_b
- The total frequency of cache misses (wrt. unit of time) is then estimated as
 - $$X(C) = \sum_{b \in A} \frac{\mathbf{P}(m(d_b) \geq C)}{\mathbf{E}(d_b)}$$
 - the $\mathbf{E}(d_b)$ factor accounts for the frequency of memory accesses to b

Estimating the frequency of cache misses

► Computing $X(C)$ from $m(w)$

► Trick: Compute the derivative of $m(w)$:

$$\blacksquare \frac{\partial}{\partial w} m(w) = \sum_{a \in A} \frac{\frac{\partial}{\partial w} \mathbf{E}(\min(w, d_a))}{\mathbf{E}(d_a)} = \sum_{a \in A} \frac{\mathbf{P}(w \leq d_a)}{\mathbf{E}(d_a)}$$

► $m(d_b)$ is increasing (except when equal to $|A|$)

▪ therefore $w \leq d_a$ is equivalent to $m(w) \leq m(d_a)$

► Combined:

$$\blacksquare \frac{\partial}{\partial w} m(w) = \sum_{a \in A} \frac{\mathbf{P}(m(w) \leq m(d_a))}{\mathbf{E}(d_a)}$$

► This is similar to the definition of $X(C)$:

$$\blacksquare X(C) = \sum_{b \in A} \frac{\mathbf{P}(m(d_b) \geq C)}{\mathbf{E}(d_b)}$$

▪ with the substitution $C = m(w)$

► Finally:

$$\blacksquare X(C) = \frac{\partial m(w)}{\partial w} (m^{-1}(C))$$

▪ This is only an approximative formula

▪ not applicable for small $C \ll \sqrt{|A|}$